experiment

noise?

effects of nois

assessment o noise

influence of th source type

definition of limiting values

legal basis in Switzerland

LSV: principles

LSV: road traffic nois

LSV: industry noise

LSV: noise from shooting ranges

LSV: aircraft noise

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## ETH

Eidgenössische Technische Hochschule Zürich Swiss Federal Institute of Technology Zurich

Acoustics I: noise abatement

> Kurt Heutschi 2022-12-12

#### experiment

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# annoyance experiment with road traffic noise

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## experiment: procedure

- situation: daytime, relaxing on the balcony at home
- presentation of 6 samples of road traffic noise at different levels (90 seconds each)
- report the degree of annoyance on a scale of 0..10
  - 10: insupportable annoyance (unerträgliche Störung)
  - 8: strong annoyance (starke Störung)
  - 5: moderate annoyance (mässige Störung)
  - 3: weak annoyance (schwache Störung)
  - 0: no annoyance at all (keine Störung)

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## experiment: sounds

## road traffic noise experiment: calibration for 65 dB(A)

- ► sample 1
- ► sample 2
- ► sample 3
- ► sample 4
- ► sample 5
- ► sample 6

#### experiment

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## experiment: evaluation

## percentage of highly annoyed persons (reported annoyance 8, 9, 10):

Sample	number
1	
2	
3	
4	
5	
6	

#### experiment

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## experiment: evaluation

Leq's:

sample	Leq
1	65 dB(A)
2	50 dB(A)
3	70 dB(A)
4	55 dB(A)
5	60 dB(A)
6	45 dB(A)
	( )

#### experiment

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## experiment: evaluation

percentage of highly annoyed persons (reported annoyance 8, 9, 10):

## results 2019:

sample	level	number
3	70 dB(A)	19
1	65 dB(A)	6
5	60 dB(A)	1
4	55 dB(A)	0
2	50 dB(A)	0
6	45 dB(A)	0

#### experiment

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#### preview Acousti 2

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## experiment: evaluation

percentage of highly annoyed persons (reported annoyance 8, 9, 10):

## results 2014:

sample	level	number
3	70 dB(A)	14
1	65 dB(A)	7
5	60 dB(A)	2
4	55 dB(A)	0
2	50 dB(A)	0
6	45 dB(A)	0

#### experiment

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#### preview Acousti 2

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## experiment: evaluation

percentage of highly annoyed persons (reported annoyance 8, 9, 10):

## results 2013:

sample	level	number
3	70 dB(A)	9
1	65 dB(A)	7
5	60 dB(A)	2
4	55 dB(A)	0
2	50 dB(A)	1
6	45 dB(A)	0

#### experiment

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## experiment: evaluation

percentage of highly annoyed persons (reported annoyance 8, 9, 10):

## results 2012:

sample	level	number
3	70 dB(A)	16
1	65 dB(A)	10
5	60 dB(A)	4
4	55 dB(A)	0
2	50 dB(A)	0
6	45 dB(A)	0

#### experiment

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## experiment: evaluation

percentage of highly annoyed persons (reported annoyance 8, 9, 10):

## results 2011:

sample	level	number
3	70 dB(A)	12
1	65 dB(A)	10
5	60 dB(A)	2
4	55 dB(A)	1
2	50 dB(A)	1
6	45 dB(A)	0

#### experiment

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- assessment of noise
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- LSV: aircraft noise

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## experiment: evaluation

percentage of highly annoyed persons (reported annoyance 8, 9, 10):

## results 2010:

sample	level	number
3	70 dB(A)	11
1	65 dB(A)	5
5	60 dB(A)	2
4	55 dB(A)	1
2	50 dB(A)	0
6	45 dB(A)	0

#### experiment

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## experiment: evaluation

percentage of highly annoyed persons (reported annoyance 8, 9, 10):

## results 2009:

sample	level	number
3	70 dB(A)	12
1	65 dB(A)	11
5	60 dB(A)	5
4	55 dB(A)	0
2	50 dB(A)	0
6	45 dB(A)	0

## experiment: discussion of the experimental set-up?

#### experiment

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#### experiment

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## experiment: discussion of the experimental set-up?

- visual impression is missing
- too short
- improper localization information
- listening room reflections that would not occur in the outdoor situation
- lack of other environmental noise sources
- samples with lower levels simulate larger distances to the source, however the temporal pattern is unaltered

#### experiment

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## introduction - what is noise?

#### experiment

#### noise?

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- LSV: aircraft noise

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## introduction - what is noise?

- noise is sound, sound is not necessarily noise
- individual sensitivity relative to noise varies significantly
  - everyone has its individual rating scale
  - annoyance is strongly moderated by attitude towards noise source
  - depends on activity

. . .

depends on the momentary psychological situation

#### experiment

#### noise?

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## introduction - what is noise?

## noise is unwanted sound

#### experiment

#### noise?

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### preview Acoustics

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## introduction - what is noise?

- noise can't be measured
- noise has to be assessed
- in practice: definition of objective assessment procedures for certain (well defined) noise sources (for an average person)
- method: questioning of people regarding their annoyance and comparison with noise exposure

#### experiment

#### noise?

effects of noise

assessment of noise

influence of th source type

definition of limiting values

#### legal basis in Switzerland

LSV: principles

LSV: road traffic noise

LSV: industry noise

LSV: noise from shooting ranges

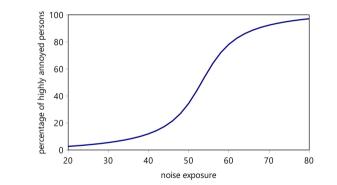
LSV: aircraft noise

#### preview Acoustic 2

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## introduction - what is noise?

#### exposure - annoyance curves:



very sensitive persons

very noise resistant persons

#### experiment

#### noise?

- effects of noise
- assessment of noise
- influence of th source type
- definition of limiting values

#### legal basis in Switzerland

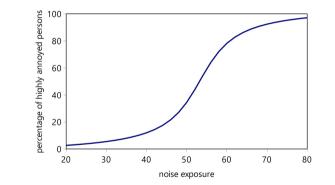
- LSV: principles
- LSV: road traffic noise
- LSV: industry noise
- LSV: noise from shooting ranges
- LSV: aircraft noise

#### preview Acoustic 2

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## introduction - what is noise?

#### exposure - annoyance curves:



- very sensitive persons
- very noise resistant persons

experimen

noise

#### effects of noise

assessment of noise

influence of th source type

definition of limiting values

#### legal basis in Switzerland

LSV: principles

LSV: road traffic noise

LSV: industry noise

LSV: noise from shooting ranges

LSV: aircraft noise

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## effects of noise

#### experiment

noise

#### effects of noise

assessment of noise

influence of th source type

definition of limiting values

#### legal basis in Switzerland

LSV: principles

LSV/ industry point

LSV: noise from shooting ranges

LSV: aircraft noise

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## physiological effects: such as headache, cardio-vascular diseases, increased blood pressure, extensive pouring out of stress hormones, sleep disturbances and hearing defects in extreme cases psychological effects: such as stress and nervousness, reduction of productivity

social effects: such as distortion of communication, social segregation (those who can afford, move to quieter areas)

noise effects: person related

experiment

noise?

#### effects of noise

assessment of noise

influence of the source type

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LSV: principles

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LSV: industry noise

LSV: noise from shooting ranges

LSV: aircraft noise

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## noise effects: economical consequences

prices of real estates: noise exposition has substantial influence on the value of a real estate

noise abatement measures: costs for noise abatement measures such as installation of noise barriers, low noise pavements ...

health problems and loss of productivity: noise induced health problems cause health costs and loss of productivity

experiment

noise?

effects of noise

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# general aspects of today's assessment of noise

### experiment

#### effects of noise

## assessment of noise

- influence of the source type
- definition of limiting values

#### legal basis in Switzerland

- LSV: principles
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#### preview Acoustics 2

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- general assumption: noise annoyance = f(exposure)
  - exposure = f(intensity, number of events / duration noisy periods)
- exposure is described by average values

assessment of noise

- reference time period = 1 year
- assessment process: comparison of noise exposure with limiting values

#### experiment

- noise?
- effects of noise

## assessment of noise

- influence of th source type
- definition of limiting values

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- LSV: aircraft noise

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## assessment of noise

- sensitivity to noise = f(time of day)
- strategies to account for time of day dependency:
  - different limiting values = f(time of day)
    - ► L<sub>d</sub>: level during day
    - L<sub>n</sub>: level during night
  - one integral level with penalties = f(time of day)
    - L<sub>den</sub>: day-evening-night level
    - L<sub>dn</sub>: day-night level

## noise?

effects of noise

## assessment of noise

influence of th source type

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LSV: principles

LSV: road traffic noise

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# $L_{den} = 10 \log \left( rac{1}{24} \left[ 12 \cdot 10^{0.1(L_d)} + 4 \cdot 10^{0.1(L_e+5)} + 8 \cdot 10^{0.1(L_n+10)} ight] ight)$

#### where

 $L_d$ : average receiver level during day period (12 h)  $L_e$ : average receiver level during evening period (4 h)  $L_n$ :average receiver level during night period (8 h)

assessment of noise:  $L_{den}$ 

## noise?

#### effects of noise

## assessment of noise

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$$L_{dn} = 10 \log \left( rac{1}{24} \left[ 15 \cdot 10^{0.1(L_d)} + 9 \cdot 10^{0.1(L_n+10)} 
ight] 
ight)$$

#### where

assessment of noise:  $L_{dn}$ 

 $L_d$ : average receiver level during day period (7:00 till 22:00)  $L_n$ :average receiver level during night period (22:00 till 7:00)

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# influence of the source type

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## influence of the source type

- annoyance differs for different noise sources (for identical A-weighted sound pressure levels)
  - spectral content
  - temporal pattern
  - attitude towards the noise polluter





 $\blacktriangleright$   $\rightarrow$  consequence: assessment is performed separately for each noise source type

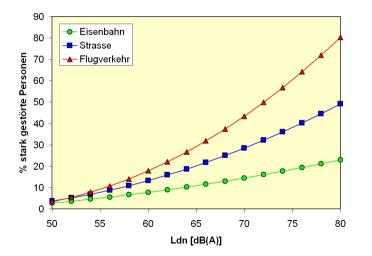
- experiment noise? effects of nois
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## influence of the source type

## meta study of Miedema and Vos:



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# definition of limiting values

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#### definition of limiting values

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- ranges
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## definition of limiting values

- data basis: response of annoyed people and corresponding exposure values
- evaluation of the category "highly annoyed" (8..10 on the 11 point scale from 0 to 10)
- derivation of a functional relation between exposure and percentage of highly annoyed persons
- limiting value: value of the exposure for 15...25 % highly annoyed persons

- experimen
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#### legal basis in Switzerland

- LSV: principles
- LOV. TOAU CHAINE HOIS
- LSV: noise from shooting ranges
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# legal basis in Switzerland

#### experiment

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#### legal basis in Switzerland

- LSV: principles
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- LSV: aircraft noise

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## legal basis in Switzerland

- Environment Protection Law USG
- Noise Abatement Ordinance LSV

- experiment
- noise?
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- definition of limiting values

# legal basis in Switzerland

- LSV: principles
- LSV: road traffic noise
- LSV: industry noise
- LSV: noise from shooting ranges
- LSV: aircraft noise

# preview Acoustics

back

- ► 1985: implementation of the Environment Protection Law USG
- goal: protection of humans, animals and plants against harmful and annoying impacts
- key concepts:
  - principle of precaution: detection of potential impacts in advance
     limitation of the emission at the source
  - assessment by comparison of the exposure with impact thresholds
    - separate definition for most important source types
    - impact: threshold guarantees that: the population is not sincerely annoyed
    - law is further detailed in the Noise Abatement Ordinance LSV.

- experiment
- noise?
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# Noise Abatement Ordinance LSV

- ► LSV has been put into force in 1987 (several extensions since then)
- aim: definition of specific rules and procedures for the application of the Environment Protection Law with respect to noise
- contains declarations:
  - for construction, operation and rehabilitation of facilities
  - for construction of new buildings with noise sensitive usage

experiment

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### legal basis in Switzerland

### LSV: principles

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# LSV principles

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### legal basis in Switzerland

### LSV: principles

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# scheme of limiting values

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# scheme of limiting values

- 3 types of limiting values:
  - impact threshold (IGW): limit of noise exposure that has to be tolerated
  - planning value (PW): implementation of the principle of precaution
  - alarm value (AW): identification of severe situations with urgent need for the realization of noise abatement measures
- ▶ 4 sensitivity levels (differentiation according to usage):
  - ESI: special zones for recreation
  - ESII: zones for living
  - ESIII: zones for living and industry (often centers of cities and villages)
  - ESIV: zones for industry only

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# scheme of limiting values

- ► 3 types of limiting values:
  - impact threshold (IGW): limit of noise exposure that has to be tolerated
  - planning value (PW): implementation of the principle of precaution
  - alarm value (AW): identification of severe situations with urgent need for the realization of noise abatement measures
- ▶ 4 sensitivity levels (differentiation according to usage):
  - ESI: special zones for recreation
  - ESII: zones for living
  - ESIII: zones for living and industry (often centers of cities and villages)
  - ESIV: zones for industry only

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# construction, operation and sanitation of facilities $\rightarrow$ noise sources

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# fundamental principle of the LSV: all noise sources have to reduce their emissions as much as possible at least to a degree that is affordable

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# construction, operation and sanitation of facilities

- requirements for new or heavily altered installations:
  - planning values in the neighborhood have to be satisfied
  - possible relaxations for private installations:
    - up to impact threshold (in case of public interest or disproportional effort, e.g. wind turbines)
  - possible relaxations for public installations:
    - no limitation (however above impact threshold installation of sound-proof windows is mandatory)

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# construction, operation and sanitation of facilities

- requirements for existing installations:
  - impact thresholds in the neighborhood have to be satisfied (if necessary, improvement of the installation)
  - possible relaxations for private installations:
    - up to alarm value (in case of disproportional effort)
  - possible relaxations for public installations:
    - no limitation (however above alarm value installation of sound-proof windows is mandatory)

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# construction permits $\rightarrow$ receivers

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# construction permits

LSV aims to prevent that new buildings with noise sensitive usage are built in areas with high noise burden

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# construction permits

- condition for new zones for buildings: in accordance with planning values
- condition for buildings in already developed zones: in accordance with impact thresholds
  - exceptions in case of public interest, e.g. if a gap in row of houses is closed to create a quiet backyard
- Iocation for assessment: center of an open window of a room with noise sensitive usage
  - noise abatement strategies:
    - reduction of emission at the source
    - shielding of direct sound
    - orientation away from the source

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# assessment of road traffic noise

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# LSV: road traffic noise

- rating level Lr for day(6-22) / night(22-6)
  - $\blacktriangleright$  Lr = Leq + K1
  - Leq: yearly average A-weighted sound pressure level
  - $K1 \leq 0$ : level correction for low traffic densities

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# LSV: road traffic noise

scheme of limiting values (d=day, n=night): PW: planning values IGW: impact thresholds AW: alarm values ES: sensitivity level

ES	PWd	PWn	IGWd	IGWn	AWd	AWn
	50	40	55	45	65	60
П	55	45	60	50	70	65
	60	50	65	55	70	65
IV	65	55	70	60	75	70

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# assessment of railway noise

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# LSV: railway noise

- rating level Lr for day(6-22) / night(22-6)
  - $\blacktriangleright$  Lr = Leq + K1
  - Leq: yearly average A-weighted sound pressure level
  - K1: level correction as a function of train density:
    - -15 dB for less than 8 trains per day or night
    - -15...-5 for 8...80 trains per day or night
    - -5 dB for more than 80 trains per day or night
- $\blacktriangleright$  scheme of limiting values identical to road traffic noise  $\rightarrow$  5 dB bonus for railway noise

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# assessment of industry noise

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# rating level Lr for day(7-19) / night(19-7)

▶ large variation of the noise character  $\rightarrow$  separation in *phases i* 

• 
$$Lr = 10 \log \left( \sum 10^{(0.127)} \right)$$

$$\blacktriangleright Lr_i = Leq_i + K1_i + K2_i + K3_i + 10\log\left(\frac{t_i}{t_o}\right)$$

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- $\blacktriangleright Lr_i = Leq_i + K1_i + K2_i + K3_i + 10\log\left(\frac{t_i}{t_o}\right)$
- Leq<sub>i</sub>: equivalent A-weighted sound pressure level during phase i
- ▶  $K1_i$ : source type dependent correction for phase *i* (5 or 10 dB)
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- $\triangleright$   $T_i$ : yearly duration of phase *i* in minutes
- B: number of days per year the plant is in service
- $\blacktriangleright$  *t*<sub>o</sub> = 720 minutes
- $\blacktriangleright$  scheme of limiting values identical to road traffic noise  $\rightarrow$  at least 5 dB malus

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- ► *T<sub>i</sub>*: yearly duration of phase *i* in minutes
- B: number of days per year the plant is in service
- $t_o = 720$  minutes
- $\blacktriangleright$  scheme of limiting values identical to road traffic noise  $\rightarrow$  at least 5 dB malus

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# LSV: industry noise

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- $\blacktriangleright$   $t_o = 720$  minutes
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# LSV: industry noise

examples of tone and impulse correction:

Sample	tone	impulse
1: squeaking	4 or 6	0 or2
2: water jet	0 or 2	0
3: junk iron processing	0	2 or 4
4: unloading of a truck	2	0 or 2
5: bottles	0 or 2	4 or 6
6: motor saw	6	0
7: corona noise	4 or 6	0

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# assessment of noise from shooting ranges

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# LSV: noise from shooting ranges

- ► rating level *Lr* 
  - $\blacktriangleright$  Lr = L + K
  - L: average maximum level (A-Fast) of a single shot
  - $K = 10 \log(Dw + 3 \cdot Ds) + 3 \log(\dot{M}) 44$ 
    - Dw: number of half-days with activity during the week per year
    - Ds: number of half-days with activity on Sundays per year
    - M: number of shots fired in one year

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# LSV: noise from shooting ranges

scheme of limiting values: PW: planning values IGW: impact thresholds AW: alarm values ES: sensitivity level

ES	ΡW	IGW	AW
Ι	50	55	65
11	55	60	75
111	60	65	75
IV	65	70	80

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# assessment of aircraft noise

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# LSV: aircraft noise

- ▶ rating level *Lr* for
  - day period (6-22)
  - ▶ first hour of the night (22-23)
  - second hour of the night (23-24)
  - last hour of the night (5-6)
  - $Lr_{day} = 10 \log(10^{0.1Lr_k} + 10^{0.1Lr_g})$ 
    - Lr<sub>k</sub>: small aviation
    - $Lr_g$ : A-weighted, yearly average sound pressure level (6-22) from large aviation
  - Lr<sub>else</sub>: A-weighted, yearly average sound pressure level from large aviation for the corresponding hour

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# LSV: aircraft noise

# scheme of limiting values:

- Imiting values during day similar to values for road traffic noise
- impact thresholds for the second and last night hour identical to night time values for road traffic noise
  - $\blacktriangleright$  however "evaluation per hour" is stricter  $\rightarrow$  no smearing over whole night

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- Loudspeakers
- Sound storage media
- Recording technique
- Auralisation
- Loudspeaker demonstration

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