



# . Summary

### Problem:

- Insufficient data to train fully data-driven trackers. Goal:

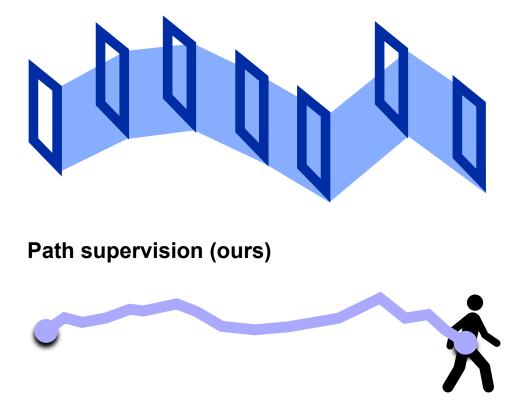
— *More data* to train Multi-Object Trackers (MOT). Contributions:

- Efficient way to annotate trajectories based on *path* supervision. It specially shines for quick quantity--over-quality data collection, ideal for training data.
- The new PathTrack MOT dataset provides abun--dant training data (from 720 videos) to learn fully data-driven trackers.
- Insights into MOT train data collection:
  - Saturation point not yet reached for MOT training data.
  - Quantity over quality to learning to link detections into trajectories.

# **2.** Annotation with Path Supervision

Most trajectory annotation frameworks interpolate through a set of manually annotated boxes, which are time-consuming and expensive to obtain. Instead, we annotate rough *paths* by loosely following the objects in the scene with the cursor in an intuitive manner.

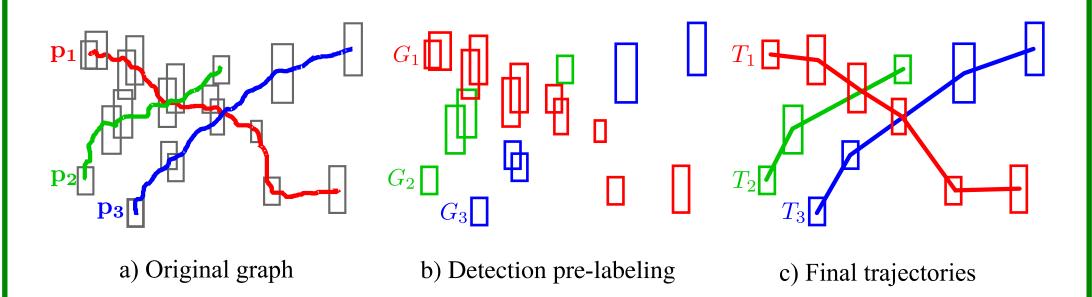
Box-based annotation (LabelMe





Natch+annot tim Annotate while watching

Paths represent a mode of weak-superivision on MOT trajectories. They provide no scale information and might be imprecise. So obtaining dense box-trajectories from them is not trivial.



Our energy minimization framework promotes the linkage of affine object detections while enforcing path constraints

PathTrack: Fast Trajectory Annotation with Path Supervision

# Santiago Manén / ETH ZÜRICH Michael Gygli / ETH ZÜRICH Dengxin Dai / ETH ZÜRICH Luc Van Gool / ETHZ, KU LEUVEN 3. The PathTrack dataset

We use path supervision to annotate a MOT dataset of unprecedented scale (720 sequences). The path trajectories were crowdsourced, since they are intuitive and natural to annotate. We hope it encourages and supports richer and fully data-driven MOT systems.

Dataset	Train			Test			Total			Classes	Camera
	# seqs	Duration (mins)	# tracks	# seqs	Duration (mins)	# tracks	# seqs	Duration (mins)	# tracks	(P = Person, C = Car)	(S=Static M=Moving)
VirtualKITTI [1]	-	_	_	-	-	_	5	4	261	С	car-mounted
KITTI [2]	21	13		29	18	-	50	30	-	C + P	car-mounted
MOT15 [3]	11	6	500	11	10	721	22	16	1221	Р	S+M
MOT16 [4]	7	4	512	7	4	830	14	8	1342	C+P	S+M
PathTrack (ours)	640	161	15,380	80	11	907	720	172	16,287	Р	S+M

Apart from quantity, diversity is a central goal of the dataset. It includes 7 different kind of scenes taken from both stationary and moving cameras. Each sequence is labeled with its scene-type and camera-movement, allowing for fine-grained performance analysis.



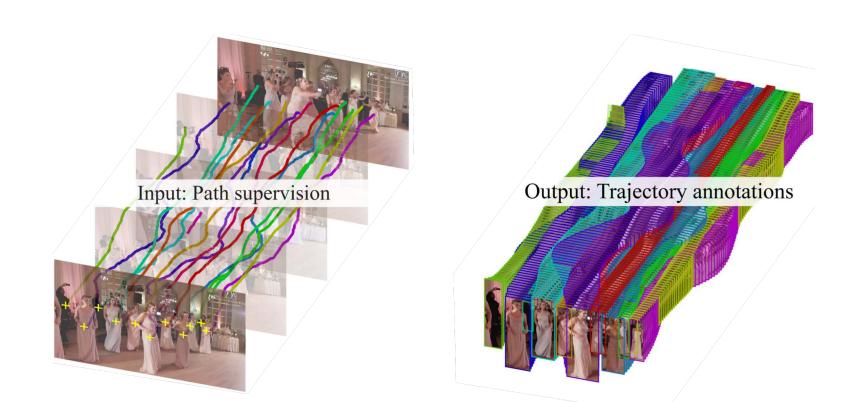
[4] A. Milan, L. Leal-Taixe, I. Reid, S. Roth, and K. Schindler. MOT16: A Benchmark for Multi-Object Tracking. arXiv:1603.00831[cs], 2016.

[5] C. Vondrick and D. Ramanan. Video Annotation and Tracking with Active Learning. In NIPS, 2011. [6] C. Vondrick, D. Patterson, and D. Ramanan. Effciently Scaling Up Crowdsourced Video Annotation. IJCV, 2013.

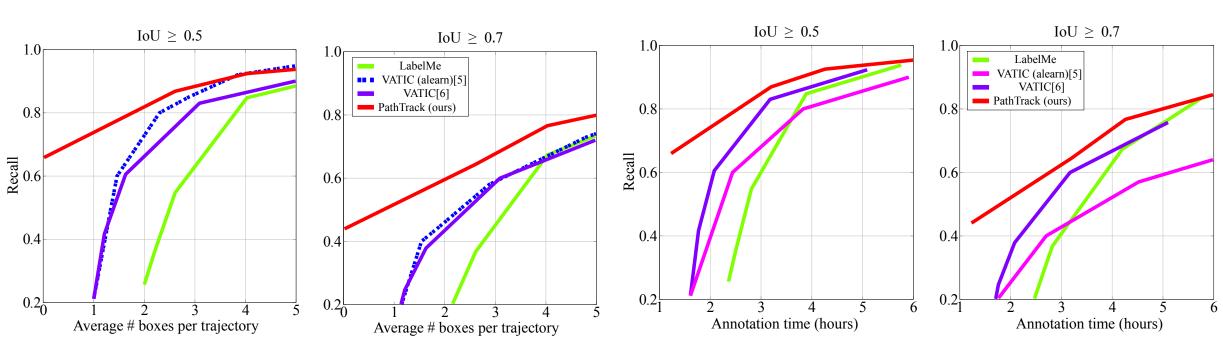
### able 1. Comparison of PathTrack with other popular MOT datasets

# 5. Experiments

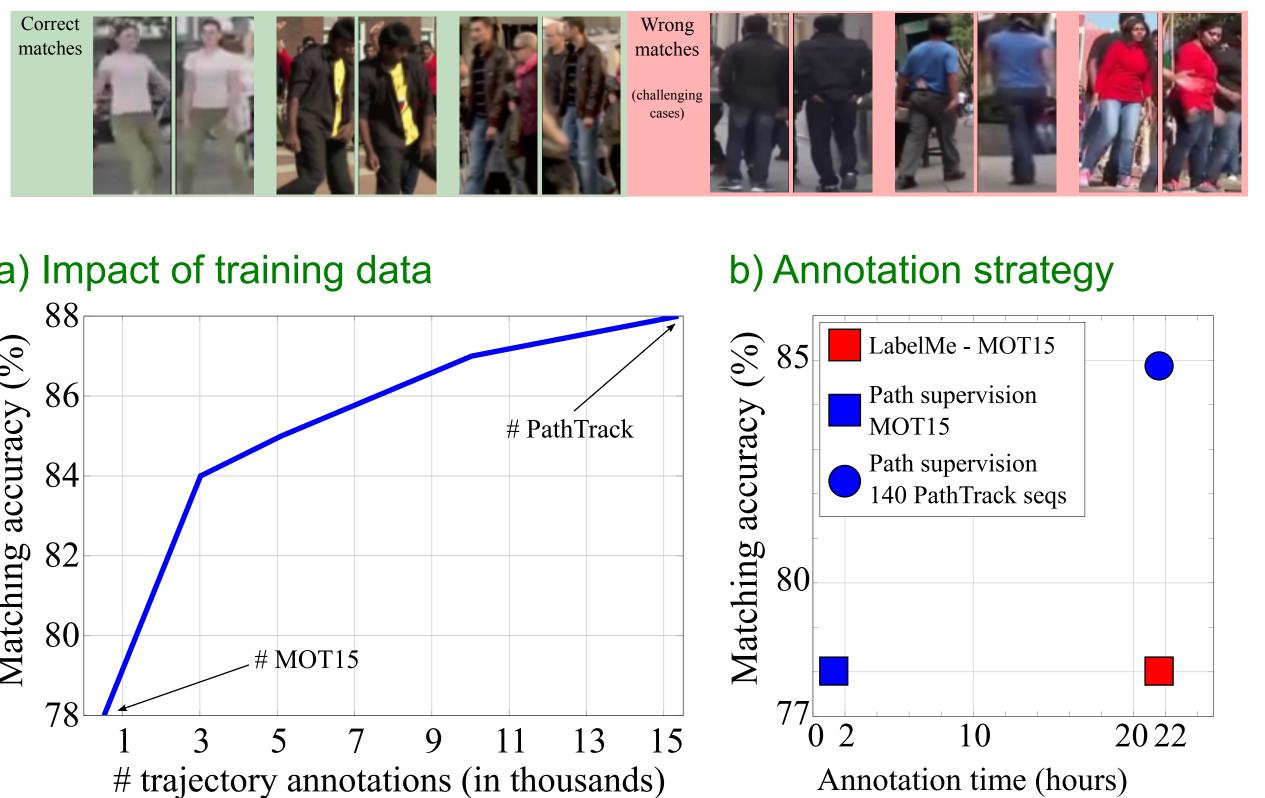
Annotation efficiency with path supervision

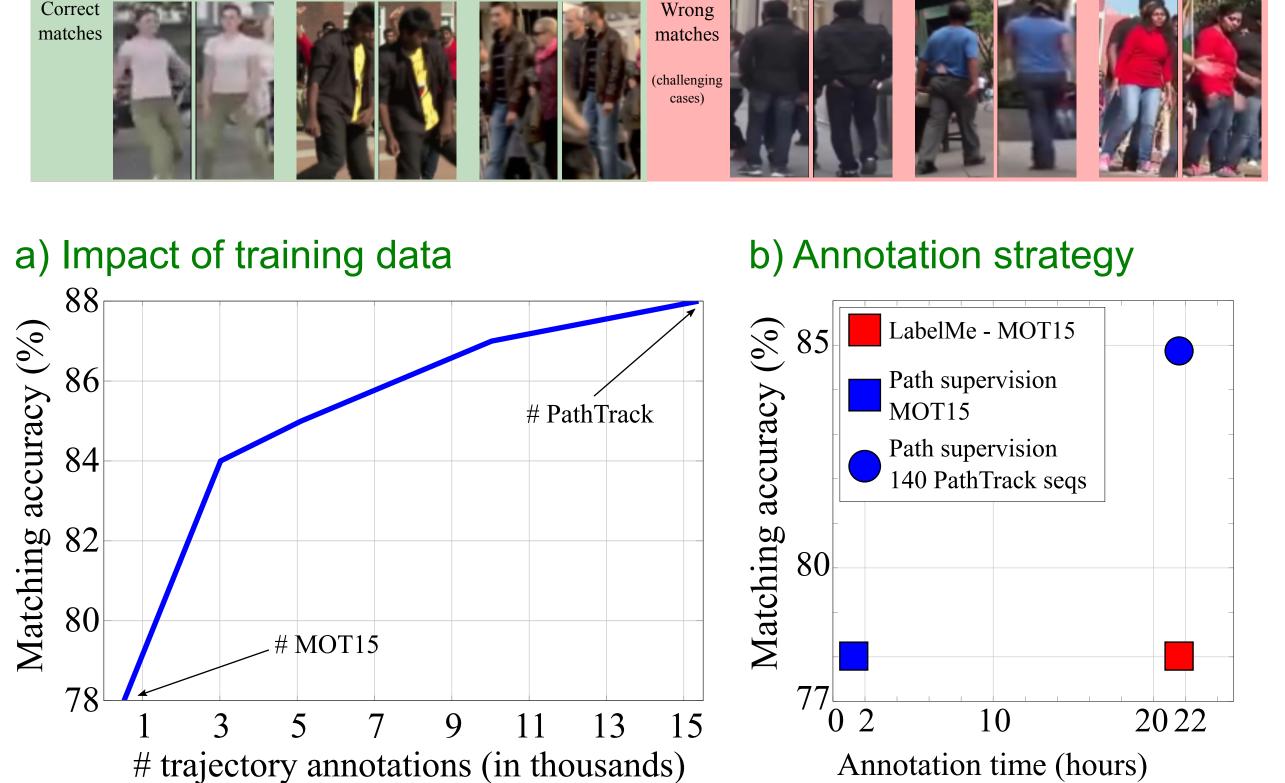


annotations.



Insights into MOT data collection We use as case study the *person matching* problem, a critical compo--nent in tracking. It is the task of classifying whether two detections belong to the same person in different frames.





The community can still benefit from *even more* training data for the matching problem. It can be efficiently collected with path supervision, e.g., the MOT15 data can be annotated 20 times faster while achieving the same matching accuracy.

### Tracking results

First tracking results on the dataset demonstrate the usefulness of our training data.

LP Tracker trained on	MOTA 1	MOTP ↑	MT 1	ML ↓	FP ↓	FN ↓	ID Switch $\downarrow$
MOT15 [3]	24.5	81.4	44.2%	19.2%	42,502	37,720	1,827
PathTrack (ours)	27.6	81.5	47.3%	18.2%	40,614	36,508	1,576



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## Annotating with path supervision is more efficient than competing methods for any annotation quality, particularly for quantity-over-quality