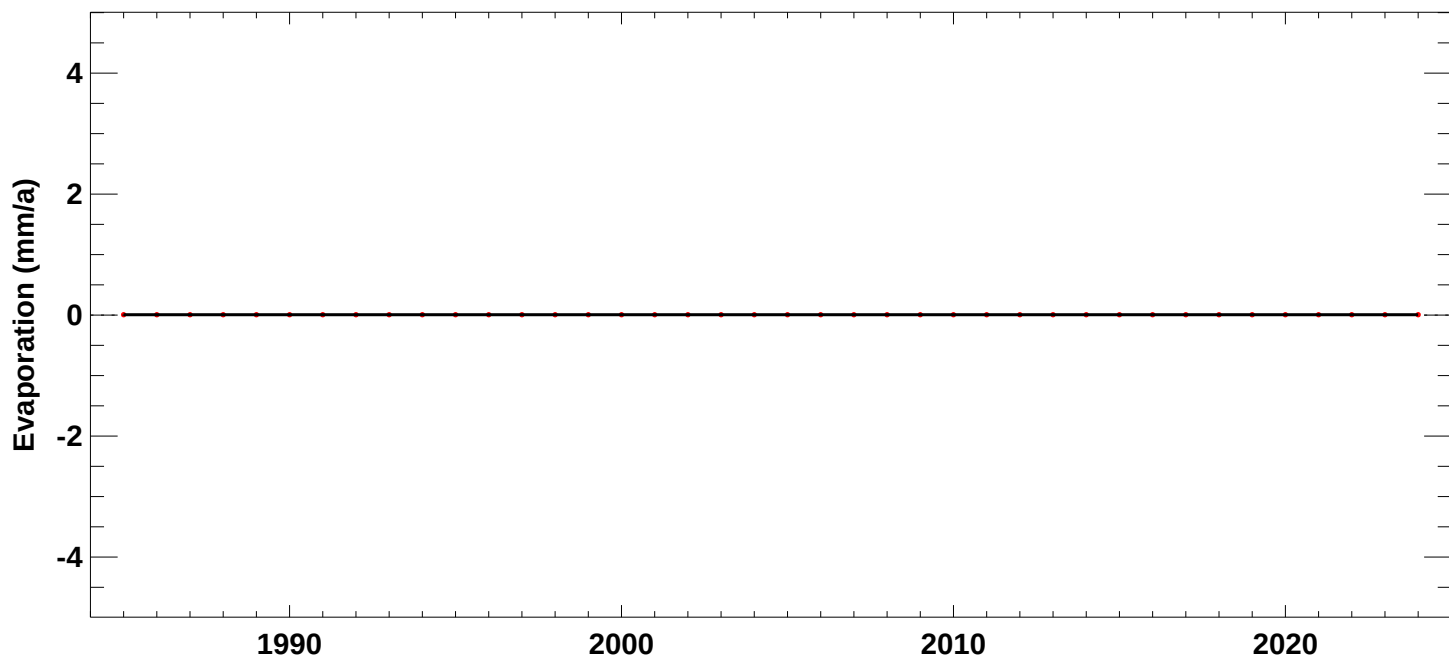
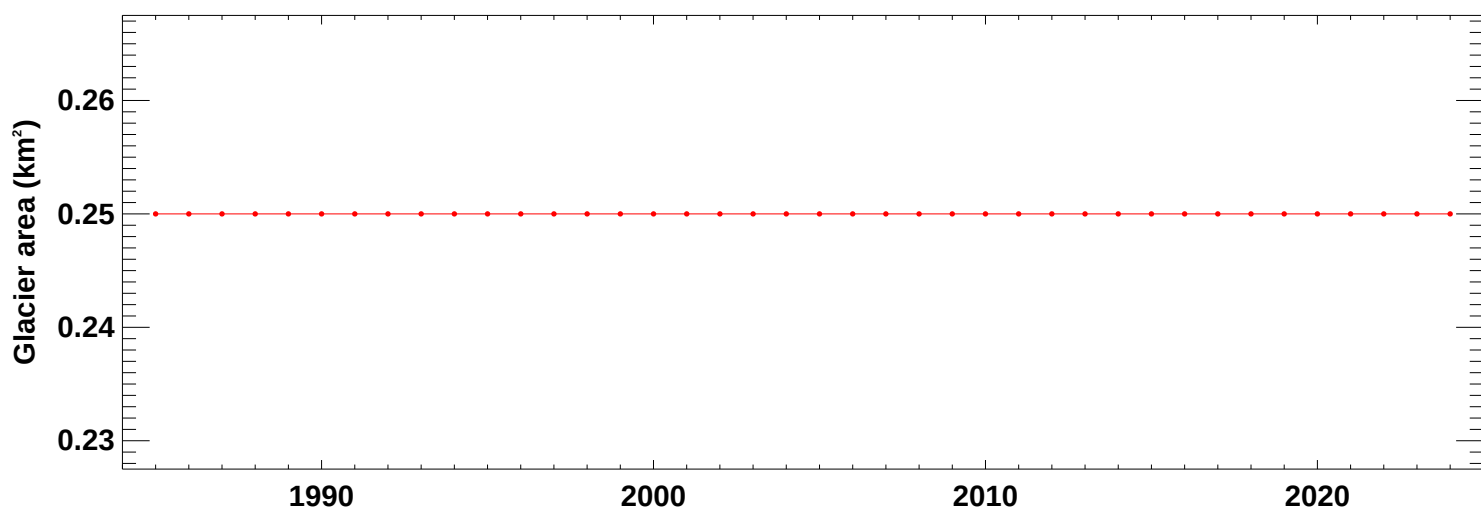
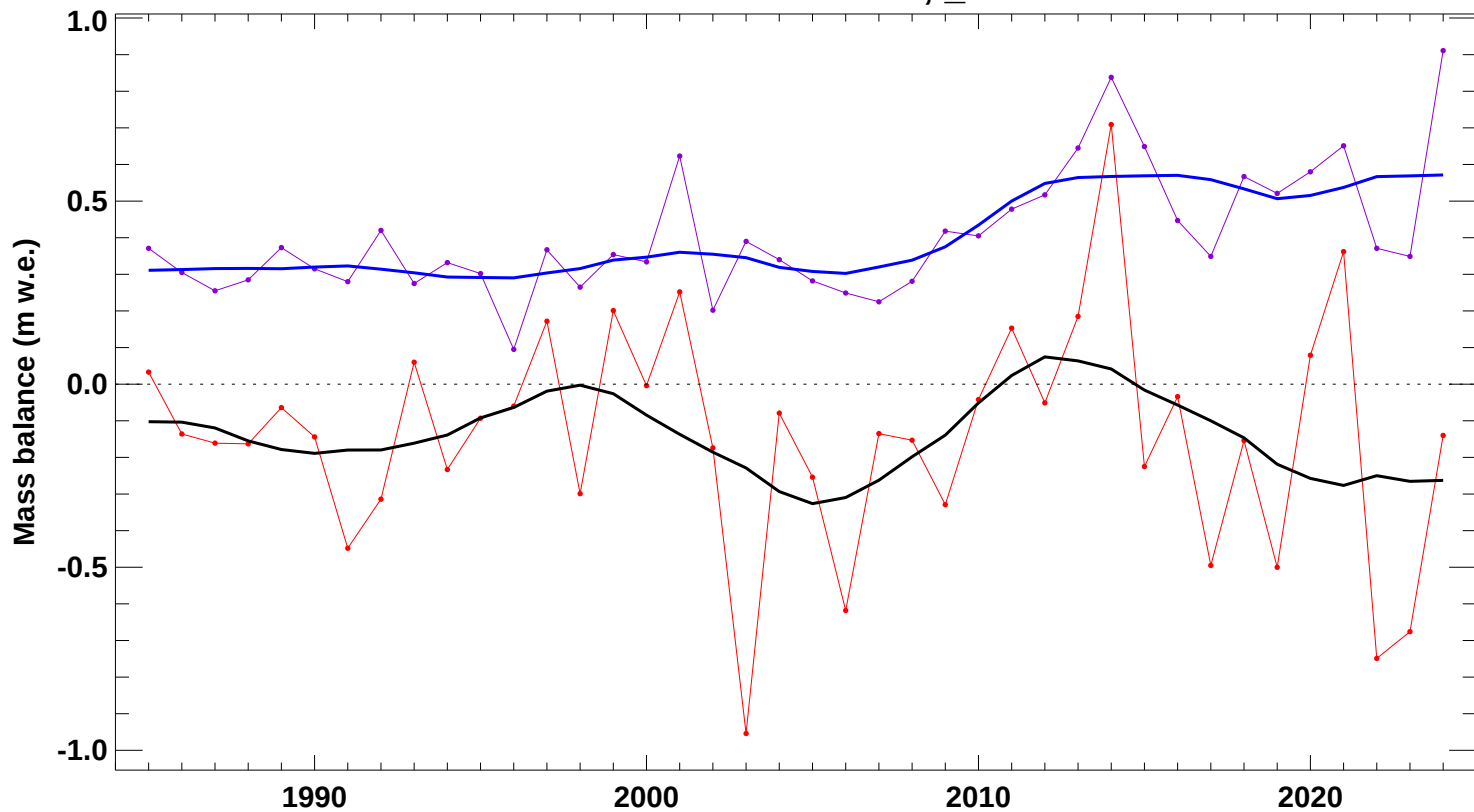
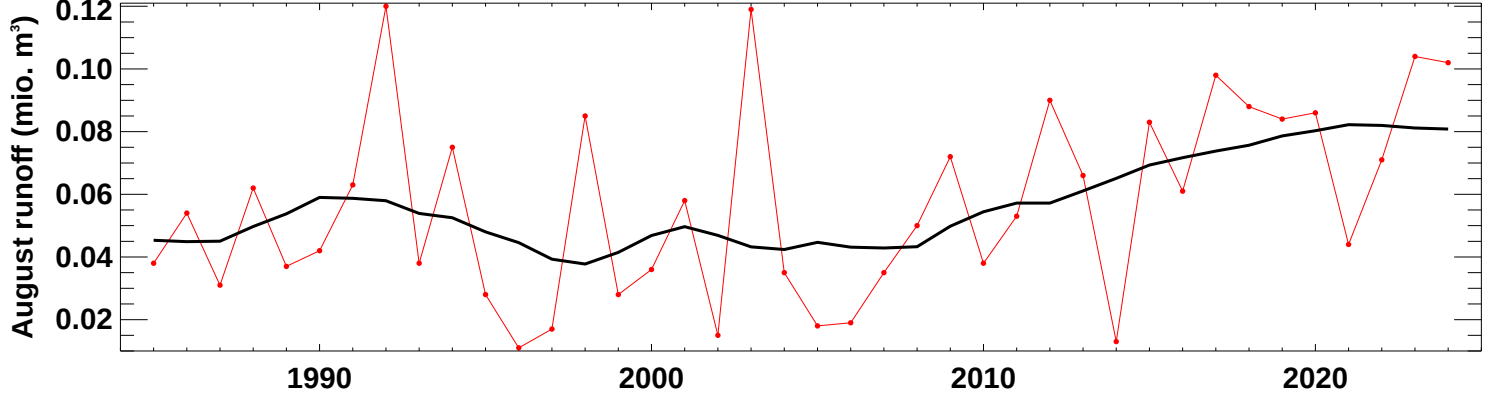
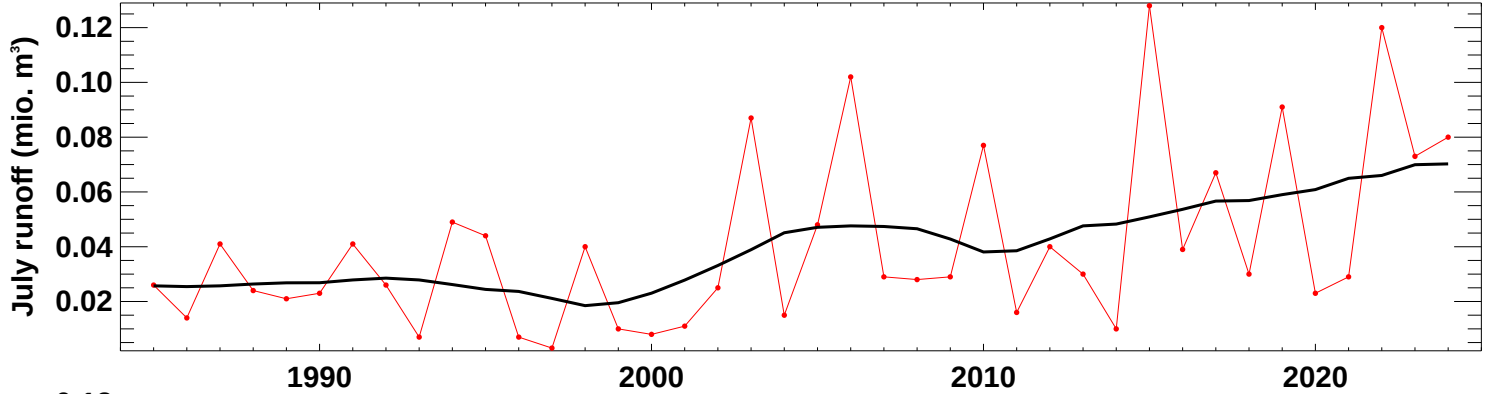
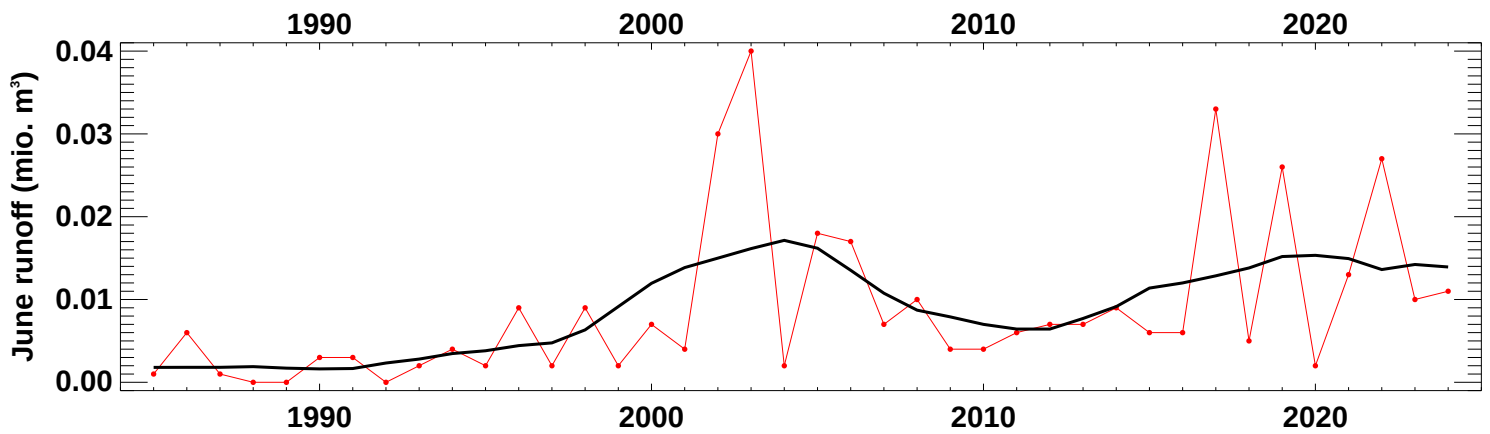
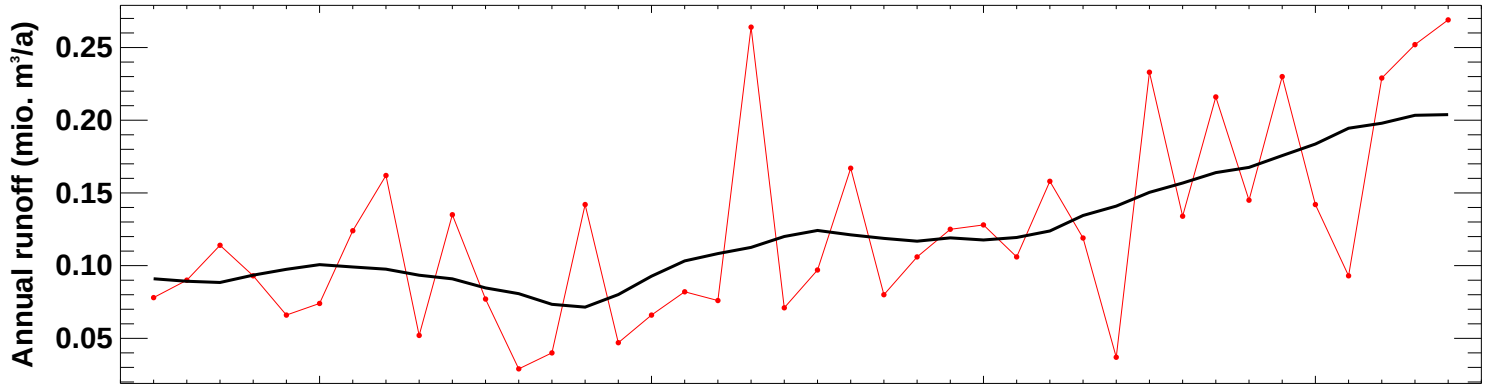


scerscen: Scenario 0; _wm0



scerscen: Scenario 0; _wm0



scerscen: Scenario 0

